Minutes of the General Assembly on 16th December, 2021

Minute taker: Colin Finck

The General Assembly of the Association “ReactOS Deutschland e.V.” took place in the internet (TLS-secured IRC server) on 16th December, 2021 at 20:00 (local German time).

Attendant members

- Matthias Kupfer (President of the Association)
- Daniel Reimer (Vice President of the Association)
- Colin Finck (Treasurer)
- Mark Jansen
- Amine Khaldi

Summary of the decisions

- The Board has been discharged of its responsibilities.
- §7.1 and §7.2 of the Articles of Association have been changed to reduce the Board to three persons, removing the second Vice President.
- Matthias Kupfer, Daniel Reimer, and Colin Finck have been elected as Board members, each with 5 “Yes” votes, 0 “No” votes, and no abstentions. They will serve as President (Matthias Kupfer), Vice President (Daniel Reimer), and Treasurer (Colin Finck).
- Due to the ongoing pandemic situation, ReactOS Deutschland e.V. seeks to continue the same activities as 2021, but otherwise keep a low profile for 2022.
- Given that ReactOS is an open-source project and due to our lack of training capacities, it was decided that freelancers applying for a contracted (paid) position need to have contributed to ReactOS before they can even be considered for such a position. It was already handled this way for scholarships, and de-facto also for freelancers. But this is the first time that a definite decision was made.
- Future contracts with freelancers will require daily documentation via time sheets again. Time sheets need to be complete for a month before any payout happens. This is a reaction to a contract that ended abruptly without any explanation.

The original wordings of all attendant members can be read in the attached IRC Log.

Aachen, 16th December, 2021

For the correctness of the minutes
(signed Colin Finck) (signed Matthias Kupfer)
(Minute taker) (President)

**Attachments**
- Automatically created IRC Log of the General Assembly
- Annual Report 2020
<Daniel_Reimer> Back, sorry

<Colin_Finck> So I wouldn’t want to challenge the established convention of defining a fixed number of Board positions in the articles.

<Matthias_Kupfer> you prefer a fixed number?

Both things need to go through the same bureaucratic processes.

<Colin_Finck> Changing the articles according to the actual number of Board members is not harder than electing a new person on the Board.

<Daniel_Reimer> Doorbell.. sec

<Matthias_Kupfer> What do you think about that?

Okay, we are not sure if the court will accept this, but we can vote for both and elect three for today, so the upcoming election.

According to all statements, this implies that we have to change our articles accordingly

<Mark_Jansen> for example

<Daniel_Reimer> So something like at least 3 and up to... x?

<Mark_Jansen> Can the articles be written so that 3 and 4 are allowed?

<Colin_Finck> However, Pierre is actually our 4th Board member as per the election in 2018.

<Colin_Finck> Yes, I would run for a Board position again

<Colin_Finck> I am not running for a position on the board.

<Daniel_Reimer> I can still be the placeholder if you ask me to do that. So I am open to fill my former position again

<Matthias_Kupfer> For the sake of ongoing activities, I’m willing to do so, how about you guys

<Mark_Jansen> I don’t think we can still be the placeholder if you ask me to do that. So I am open to fill my former position again

<Colin_Finck> However, Pierre is actually our 4th Board member as per the election in 2018.

<Colin_Finck> This is based on the next question, we have to change our articles again to reduce the board members to 3 (like before the last election)

<Mark_Jansen> Can the articles be written so that 3 and 4 are allowed?

<Daniel_Reimer> Something like at least 3 and up to... x?

<Mark_Jansen> For example

<Matthias_Kupfer> According to all statements, this implies that we have to change our articles accordingly

<Matthias_Kupfer> Okay, we are not sure if the court will accept this, but we can vote for both and elect three for today, so the upcoming board will be able to fix this according to the court requirements

<Matthias_Kupfer> What do you think about that?

<Daniel_Reimer> Back, sorry
I first thought it will be more of a goodie, but it worked VERY well!

Matthias_Kupfer: WorkAdventure

Daniel_Reimer: FOSDEM also takes place virtually on 5 & 6 February

Matthias_Kupfer: do you mean bigbluebutton or workadventure?

Daniel_Reimer: What about FOSDEM? Did not check yet tbh

Colin_Finck: They use the same virtual world software as CLT for their event :D

Matthias_Kupfer: I have no such plans

Matthias_Kupfer: So, are there any planned online events so far? CLT online, what else?

Colin_Finck: Anybody going to rC3 (Remote Chaos Experience) at the end of this month?

Daniel_Reimer: Me neither. Lets hope (like last year) that things get back to normal soon

Colin_Finck: That was very quick!

Matthias_Kupfer: Thank you all, now lets continue with the second board position

Colin_Finck: congrats Daniel!

Daniel_Reimer: The less base for unwanted discussion, the better.

Mark_Jansen: That looks efficient :)

Colin_Finck: Yeah, the General Assemblies have always been more efficient than any other ReactOS meeting :D

Matthias_Kupfer: As all designated old and new board members have stated before, we will keep the board positions, okay?

Daniel_Reimer: yes

Colin_Finck: I would continue as treasurer

Matthias_Kupfer: thank you guys ^^

Daniel_Reimer: so, now last but not least

Colin_Finck: Colin Finck has set up a vote and I'm asking all participating members in private messages now.

Matthias_Kupfer: The vote is over. Here are the results!

Colin_Finck: Question: Do you agree with electing Colin Finck into the Board? (in German: Stimmen Sie für die Wahl von Colin Finck zum Vorstandsmitglied?)

VoteBot: Total number of votes: 5

VoteBot: Yes - 5 votes

VoteBot: No - 0 votes

VoteBot: Answers:

VoteBot: Colin_Finck has set up a vote and I'm asking all participating members in private messages now.

Matthias_Kupfer: The vote is over. Here are the results!

Colin_Finck: Question: Do you agree with electing Daniel Reimer into the Board? (in German: Stimmen Sie für die Wahl von Daniel Reimer zum Vorstandsmitglied?)

VoteBot: Total number of votes: 5

VoteBot: Yes - 5 votes

VoteBot: No - 0 votes

VoteBot: Answers:

VoteBot: Question: Do you agree with electing Matthias Kupfer into the Board? (in German: Stimmen Sie für die Wahl von Matthias Kupfer zum Vorstandsmitglied?)

VoteBot: Total number of votes: 5

VoteBot: Yes - 5 votes

VoteBot: No - 0 votes

VoteBot: Answers:

VoteBot: Question: Do you agree with reducing the Board to three persons by changing §7.1 of the Articles of Association from "four persons" to "three persons" and §7.2 from "two Vice Presidents" to "a Vice President"? (in German: Stimmen Sie der Verkleinerung des Vorstands auf drei Personen durch Änderung von §7.1 der Satzung von "vier Personen" auf "drei Personen" und gleichzeitiger Änderung von §7.2 von "zwei Stellvertreter auf "einen Stellvertreter" zu?)

VoteBot: Total number of votes: 5

VoteBot: Yes - 5 votes

VoteBot: No - 0 votes

VoteBot: Abstention - 0 votes

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VoteBot: Total number of votes: 5

VoteBot: Yes - 5 votes

VoteBot: No - 0 votes

VoteBot: Abstention - 0 votes

VoteBot: Answers:
Mark Jansen: It might make sense to contact him again asking why he did not complete it?

Colin Finck: Asking for it at the very end can lead to situations like this.

Matthias Kupfer: I agree, but do we need to decide, setup anything for that topic right now?

Colin Finck: Yes, I told him by mail. Anyway, we can only try to understand what happened here and try to improve for the next time.

Matthias Kupfer: I doubt that will ever happen.

Daniel Reimer: If he ever finishes the tasks for the last month, he may still get the final payout.

Colin Finck: That seems fair.


Daniel Reimer: Some kind of Specification book (said the german guy ^^)

Colin Finck: Yeah, if anyone has an idea on how to improve here, please tell me.

Colin Finck: He was asked to write a blog post/documentation on his Memory Manager work when he was done.

Matthias Kupfer: Our contracts have been set up in 3 month periods previously.

Mark Jansen: Indeed.

Matthias Kupfer: You don't have to worry about something in particular, we have to find解决问题 themselves first.

Matthias Kupfer: Okay, any further ideas or points about contact paid development, may I missed something?

Amine Khaldi: do you agree?

Matthias Kupfer: Maybe.

Daniel Reimer: Offering it to our current devs maybe? Some asked us, but maybe some won't ask by themselves. Most have a job and no time, but in general... it could be a way to go.

Colin Finck: Yes. It has always been an option for our current devs, but indeed they have to initiate it.

Colin Finck: I told him, I will discuss this in our general assembly and finally get back to him with a basic rule of thumb for new developers we don't know.

Daniel Reimer: Some people learn fast, we see that every GSoC, but yes... we need some guarantees.

Mark Jansen: Even for gooc students we asked for a PR showing their knowledge upfront.

Colin Finck: And we're still an open-source project after all. We have some options for paid development, but other than that, people work on ReactOS in their free time.

Daniel Reimer: Hmmm, right Mark...

Matthias Kupfer: Okay, so I will write him that basic principles and so if he contributes some stuff we will notice that and can base on that experience.

Amine Khaldi: do you agree?

Matthias Kupfer: Definitely.

Matthias Kupfer: Okay, any further ideas or points about contact paid development, may I missed something?

Colin Finck: *names

Matthias Kupfer: Amine Khaldi: do you agree?

Amine Khaldi: definitely.

Matthias Kupfer: Okay, any further ideas or points about contact paid development, may I missed something?

Daniel Reimer: *names

Matthias Kupfer: I've already warned him about our financial possibilities and he wrote some days ago, he will look into it first before any start.

Matthias Kupfer: So, I would think any paid developer has to contribute to the project before get paid for certain jobs to prove the skills and capabilities.

Matthias Kupfer: do you agree?

Mark Jansen: Indeed.

Matthias Kupfer: Absolutely. We hardly have time and money for training people, so they need to have proven themselves first.

Matthias Kupfer: I told him, I will discuss this in our general assembly and finally get back to him with a basic rule of thumb for new developers we don't know.

Daniel Reimer: Some people learn fast, we see that every GSoC, but yes... we need some guarantees.

Mark Jansen: Even for gooc students we asked for a PR showing their knowledge upfront.

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Colin Finck: Yeah, if anyone has an idea on how to improve here, please tell me.

Colin Finck: He was asked to write a blog post/documentation on his Memory Manager work when he was done.

Matthias Kupfer: Our contracts have been set up in 3 month periods previously.

Mark Jansen: Indeed.

Matthias Kupfer: Our contracts have been set up in 3 month periods previously.

Matthias Kupfer: Okay, do we need to find something regarding paid work?

Matthias Kupfer: And we extended them by another 3 months later on.

Matthias Kupfer: If both sides were fine.

Matthias Kupfer: However, even with that basic planning, contracts still feel like they end abruptly.

Matthias Kupfer: It eventually went fine, right?

Matthias Kupfer: For example, I asked our last contractor to write a blog post/documentation on his Memory Manager work when he was done.

Matthias Kupfer: Unfortunately, that hasn't happened until today.

Matthias Kupfer: and he is no longer contracted by now.

Matthias Kupfer: without documentation, it's harder for the next developer to dig into his code and continue where he stopped.

Matthias Kupfer: Ah okay, I was not aware of that, we had a discussion about that, because he was unavailable for some time and did not respond.

Matthias Kupfer: So we have to track that.

Colin Finck: he did respond in the end, finished much of his code work, but not the blog post unfortunately.

Colin Finck: Was it part of the contract?

Colin Finck: yeah, if anyone has an idea on how to improve here, please tell me.

Mark Jansen: Making it part of the contract.

Daniel Reimer: Some kind of specification book (said the german guy ^^)

Colin Finck: Matthias Kupfer: It was planned for the last month.

Colin Finck: Matthias Kupfer: He, that's bad.

Colin Finck: The payout for the last month has therefore been held back until the blog post/documentation is finished.

Colin Finck: I don't want to call out names here. That doesn't help.

Daniel Reimer: So the money is still on hold?

Matthias Kupfer: okay, so at least no financial impact.

Mark Jansen: That seems fair.

Colin Finck: Daniel Reimer: Yes. If he ever finishes the tasks for the last month, he may still get the final payout.

Colin Finck: But I don't expect this to happen.

Daniel Reimer: I hope he knows why the money is not showing up. Otherwise it's fair that way.

Matthias Kupfer: I doubt that will ever happen.

Colin Finck: I guess, as he knows that his contract would end, he was busy finding a new employment in the last month.

Matthias Kupfer: I agree, but do we need to decide, setup anything for that topic right now?

Colin Finck: Hence, we should better make documentation mandatory throughout the entire contract, like we already do for GSoC students.

Colin Finck: Asking for it at the very end can lead to situations like this.

Mark Jansen: It might make sense to contact him again asking why he did not complete it?
so we can learn from that

Mark_Jansen: Yes, probably after 0.4.14

Mark_Jansen: +1:

Colin_Finck: His Memory Manager work needs to be stabilized for a future "ReactOS 0.4.15" release anyway

Matthias_Kupfer: We can add that to a contract, to check what happened, then the developer has to provide a convincing time sheet to get paid.

Matthias_Kupfer: and we can cross check this with git activities, which is hard to fake ;)

Matthias_Kupfer: Anyway we don't have to discuss this here in detail

Matthias_Kupfer: We required those time sheets in the past, and it's probably a good idea to do that again for future contracts

Matthias_Kupfer: time sheet and git commits for cross checks is the best think we can get (so far)

Colin_Finck: Alright

Matthias_Kupfer: Can we move on to the last point of the agenda?

Mark_Jansen: I think so

Daniel_Reimer: yes

Matthias_Kupfer: Has anyone moved to a new residence or needs to update any contact data?

Matthias_Kupfer: No for me.

Daniel_Reimer: no

Mark_Jansen: as of january 10th, I will be moving :)

Mark_Jansen: so that is probably something for the next one?

Matthias_Kupfer: No for me

Matthias_Kupfer: Mark_Jansen: Do you already know the new address?

Daniel_Reimer: yes I do

Mark_Jansen: Congratulations! You can tell me in PM and I will update it

Mark_Jansen: Can you please tell the new address to Colin anyway

Mark_Jansen: Alright

Matthias_Kupfer: okay so, Colin can update his data on his own ;)

Matthias_Kupfer: Thx we have completed the agenda for today

Mark_Jansen: ok!

Matthias_Kupfer: At the end of the official part, I thank you all for your participation (thank you for your work).

Matthias_Kupfer: *official

Daniel_Reimer: Thanks for your work from my side, too. You are ReactOS! :)

Amine_Khaldi: thank you guys, I'm happy to see you in these crazy times and hopefully this year will finally be the end of this nightmare!

Matthias_Kupfer: Okay, so then stay safe, stay at home and stay healthy

Daniel_Reimer: Oh I would love that...

Amine_Khaldi: (this year being 2022)

Colin_Finck: Looking forward to meet each other in person again! Even if it's still some time till then

Mark_Jansen: Yeah!

Daniel_Reimer: Some RI meeting would be great indeed... Feel like it was 18 years ago where we met last time

Colin_Finck: Alright, if there is nothing else, I would shut down the meeting IRC server now and we can continue on Mattermost.

Daniel_Reimer: Cya over there

Matthias_Kupfer: Okay, bye

Amine_Khaldi: bye!

Colin_Finck: see you all! Thanks for attending!
Annual Report 2020

As stipulated in the Articles of Association of ReactOS Deutschland e.V., the Annual Report gives an overview of the work of the Association in the year 2020. It is divided into Activities, Outlook, and Finances. The primary purpose of the Association lies in the support of the ReactOS Project. In 2020, the main tasks were:

- Presenting the project at FOSDEM 2020
- Providing scholarships and contracted work to qualified ReactOS developers
- Organizing the participation in Google Summer of Code

Activities

The following annual activities, which directly contribute to the Association’s purpose, are not presented in detail. These were in particular:

- Continued development on the operating system ReactOS and related components (like RosBE), also by non-members
- Receiving donations and managing the collected funds
- Accounting and managing the members

After a break in 2019, members of the ReactOS Project travelled again to Brussels in February 2020 to present the operating system at the FOSDEM open-source exhibition. ReactOS Deutschland e.V. supported this by paying the accommodation for all 6 attending developers. It had been the first time since Hackfest 2019 that this number of ReactOS contributors met at a single place. Nobody knew back then that it should also be the last such meet-up for a long time.

With the unprecedented global Covid-19 pandemic unfolding in March, the already organized Chemnitzer Linux-Tage 2020 event was cancelled by the organizers in the last minute. The same happened to similar open-source events as well as our own plans for a ReactOS Hackfest 2020. The best we could do was deciding on a day to meet up via video conference. This happened on 7 June where several members of the project came together virtually, to talk and to get some ReactOS code work done. It should be noted that this form of meeting up enabled some people to participate, who could not make it to any open-source exhibitions in Europe previously. Therefore, this option should be considered in the future even outside of this special situation.

Although the pandemic spoiled our plans for the rest of the year, the same also happened to many other people. This led to a situation where two known and skilled freelancers
came to us and offered to work on long neglected parts of the ReactOS kernel. Thanks to our reserves from 2019, we could easily finance two developer contracts over several months. These contracts were still ongoing by the end of 2020.

As a result of that, ReactOS Deutschland e.V. spent as much money as never before on ReactOS development in 2020. This happened in line with the purposes stated in many donations, and with the Allocation of Reserves outlined in the Annual Report 2018.

What didn’t change in 2020 was our participation in the annual Google Summer of Code event. Members of the ReactOS Project mentored three students this year, and all of them successfully completed their work. However, no physical Mentor Summit took place in 2020, for obvious reasons. Hence, without a travel stipend on top of the mentoring bonus, the total payout by Google was significantly lower this year.

Outlook

In 2021, ReactOS Deutschland e.V. plans to continue supporting the ReactOS Project organizationally and financially. Specifically, the Association aims to continue the developer contracts issued in 2020 as long as funds allow and the freelancers deliver outstanding work.

As open-source exhibitions are not expected to return to normal again anytime soon, it is difficult to come up with a specific outlook in that regard. However, if our regularly attended open-source conferences take place as virtual events, it is very likely that ReactOS will be a part of them.
## Finances

### Incomes

<table>
<thead>
<tr>
<th>Income Description</th>
<th>Amount</th>
</tr>
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<tbody>
<tr>
<td>Donations</td>
<td>10,678.81 €</td>
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<tr>
<td>Google Summer of Code Student Mentoring</td>
<td>2,059.22 €</td>
</tr>
<tr>
<td>Sale of Merchandising</td>
<td>23.56 €</td>
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### Expenses

<table>
<thead>
<tr>
<th>Expense Description</th>
<th>Amount</th>
</tr>
</thead>
<tbody>
<tr>
<td>Specific Research and Development Activities (aka “Developer Contracts”)</td>
<td>14,108.00 €</td>
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<tr>
<td>Scholarships</td>
<td>4,252.00 €</td>
</tr>
<tr>
<td>Infrastructure costs (Servers)</td>
<td>2,038.48 €</td>
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<tr>
<td>Notary and tax consulting costs</td>
<td>321.30 €</td>
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<tr>
<td>Infrastructure costs (Other)</td>
<td>116.87 €</td>
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<tr>
<td>Infrastructure costs (Domains)</td>
<td>31.62 €</td>
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### Totals

<table>
<thead>
<tr>
<th>Totals Description</th>
<th>Amount</th>
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</thead>
<tbody>
<tr>
<td>Total incomes</td>
<td>12,761.59 €</td>
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<tr>
<td>Total expenses</td>
<td>20,868.27 €</td>
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<tr>
<td>Reserves from 2019</td>
<td>54,559.91 €</td>
</tr>
<tr>
<td>Balance on 2020-12-31</td>
<td>46,453.23 €</td>
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Matthias Kupfer (President of the Board)  
Daniel Reimer (Vice President)  
Colin Finck (Board Member/Treasurer)